## **Giant Soccer Rules**

For a fun twist on an old favourite here are some rules on how to play a game of Giant Soccer, using one of our 90cm soccer balls.

Feel free to add or delete rules as appropriate to adapt this game to your situation.

## Equipment required:

- Whistle
- One giant soccer ball
- Two lengths of rope 20 or more metres long
- Four cones
- 1. Toss a coin to decide who gets initial possession
- 2. Set the field up, the width of the playing field needs to be determined by the number of players BEFORE the game has started;
  - For a slower paced game we recommend two teams of 10 players each. The field should be roughly 50 metres long.
  - For a faster paced game we recommend two teams of 5 players. The field should be roughly 35 metres long.
  - For a beach game there could be two teams of 4 players each and the field should be shortened to 20 -25metres.
- 3. Mark out the playing field using ropes sized to suit the number of players.
- 4. If no goals are available use two cones for the goal and space them the desirable width
- 5. Mark out a "No Touch Circle" in front of each goal using a length of rope set at a radius of about 5 metres away from the goal, extending to the end line either side of the goal.
- 6. If an offensive player touches the ball within this circle it shall be deemed "dead" and will be placed on the side of the "no touch" circle closest to where the offence occurred. The offensive team must stand at the front of their own circle until after the ball has been put back into play.
- 7. If a defender touches the ball within the "no touch" circle the ball shall also be deemed dead. The ball will then be placed 10 metres away from the front of the "no touch" circle. The offensive team members must line up behind the player bringing the ball back into play and can only proceed forward after the ball has been touched. The defensive team must stand at least five metres away from the ball or be deemed off-side.
- 8. If the ball goes out of bounds anywhere it must be thrown in.
- 9. Each match has 2 halves of 15-25 minutes.
- 10. A player will be issued a penalty in the following instances:
  - Touching the ball within the "no touch" circle.
  - Intentional tripping.
  - Intentional use of the head.
  - Any other 'normal' soccer foul rules. Teams may decide on limited use of hands in certain areas, circumstances or according to player age/size.
- 13. Any player who incurs three penalties will be fouled off; his/her team will be one player short for the remainder of the game.

